

Syed Ahmad Shah

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EDUCATION

Stevens Institute of Technology

Bachelor of Engineering in Software Engineering | Minor in Computer Science | GPA: 3.8/4.0

Hoboken, NJ

Expected May 2025

- **Awards/Honors:** Dean's List, Edwin A. Stevens Scholarship
- **Activities:** Software Engineering Club, Robotics Club, Launchpad (Startup Assistance Organization)

WORK EXPERIENCE

National Science Foundation

Researcher: Drone in Disaster Response

Miami, FL

June 2024 – September 2024

- Developed an AI-driven drone system by integrating a YOLOv8 object detection model with the bytetracker algorithm and a real-time facial recognition pipeline (using a Supervision backbone) which accurately identified, tracked, and geolocated individuals to relay critical medical and location data to emergency services.
- Created reinforcement learning algorithms to autonomously coordinate drones across algorithm-defined areas resulting in enhanced search efficiency and comprehensive coverage during disaster scenarios.
- Collaborated with 5 machine learning mentors by utilizing Agile methodologies to coordinate iterative sprints ensuring continuous delivery of working models and rapid integration of advanced AI pipelines.

Researcher: Machine Learning for Insect Identification

May 2024 – August 2024

- Spearheaded the development of a general drone system by integrating custom machine learning programs for detection (70% accuracy), segmentation (using SAM and Deeplabv3), and classification (F-Score: 0.9), which accurately located infected plants and helped farmers reduce pesticide usage.
- Created a machine learning model to predict and classify leaves infected by grape phylloxera, resulting in improved early detection and proactive crop protection.

Department of Civil, Environmental, and Ocean Engineering

Software Developer and Circuit Fabricator

Hoboken, NJ

Sept 2023 – May 2024

- Engineered a wave power-transfer device by harnessing harmonic motion to power on-board devices, enabling extended oceanic observations.
- Implemented a sophisticated remote data transmission system using Arduino to transmit temperature, turbidity, and power output metrics, ensuring reliable real-time monitoring at an inland station.
- Fabricated a circuit with LTSpice with integrated fail-safes, and distributes power accordingly, incorporating a plethora of interchangeable sensors to guarantee continuous operation of the device.

Launchpad

Software Developer

Hoboken, NJ

Sept 2022 – May 2023

- Programmed drones intended for law enforcement by integrating tracking algorithms to monitor fleeing suspects, minimizing direct confrontations in public settings and enhancing officer safety.
- Developed comprehensive business plans for the organization by articulating a clear value proposition and strategic growth framework, generating significant investor interest and securing ample funding.
- Implemented real-time hand detection and landmark tracking using the MediaPipe library to enable gesture commands, enhancing user interaction and control of the drone.
- Created custom tracking software for target path prediction by leveraging YOLOv5 for precise object detection, resulting in improved accuracy in tracking suspect trajectories.

PROJECTS

Fitbit Web App

Software Programmer

Hoboken, NJ

Jan 2024 – May 2024

- Developed a web application in React Native with the Fitbit API, enabling health professionals to monitor patients and access key metrics for analysis, resulting in improved patient monitoring and data-driven insights.
- Managed communication between the app and Firebase to store profile data and key metrics, ensuring secure and efficient data management for patient records.
- Established secure authorization using OAuth2 and implemented refresh tokens, enhancing application security and streamlining user sessions.

LIDAR Positioning System

Electrical Engineer and C++ Developer

Hoboken, NJ

Sept 2023 – Dec 2023

- Developed a vehicle navigation system by integrating LIDAR and ultrasonic sensor data into a C++-driven serial network to accurately locate vehicles, guiding them safely toward targets while avoiding potential hazards in a mock city-like environment.

SKILLS & INTERESTS

Software: JetBrains utilities, Solidworks, Tensorflow, Jira, Microsoft 365, Figma, MATLAB, UML, Agile, Github, Git, Devops, UI/UX, JUnit, MongoDB, VS Code, Eclipse, Docker, AWS, Latex, LTSpice, OpenCV, LucidChart.

Programming Languages: Python (Pandas, Numpy), C++, Java, Javascript, React.js, HTML/CSS, Swift

Skills: Project Management, Data Analysis, Market Research, Client Communication, Machine Learning, Data Visualization

Certifications: AT&T Technology Academy (Agile Processes)